English- Seaside

Reading

• Read further common exception words, noting unusual correspondence between spelling and sound and where these occur in the word.

• Read most words quickly and accurately, without overt sounding and blending, when they have been frequently encountered.

• Read aloud books closely matched to their improving phonic knowledge, sounding out unfamiliar words accurately, automatically and without undue hesitation.

• Reread these books to build up their fluency and confidence in word reading.

• Participate in discussion about books, poems and other works that are read to them and those that they can read for themselves, taking turns and listening to what others say

• Explain and discuss their understanding of books, poems and other material, both those that they listen to and those that they read for themselves

Writing

• Form lower-case letters of the correct size relative to one another
• Use spacing between words that reflects the size of the letters.
• Develop positive attitudes towards and stamina for writing by:
    i.   writing narratives about personal experiences and those of others (real and fictional)
    ii.   writing about real events
    iii.   writing poetry
    iv.   writing for different purposes
• Consider what they are going to write before beginning by:
    i.   planning or saying out loud what they are going to write about
    ii.   writing down ideas and/or key words, including new vocabulary
    iii.   encapsulating what they want to say, sentence by sentence

Mathematics-Shape and Number

Shape, Space & Measure

• Use vocabulary for position, size and quantity.
• Sort 2D shapes.
• Recognise forwards and backwards in direction.
• Use vocabulary to describe 2D shapes.
• Use vocabulary to describe 3D shapes.
• Recognise/ name 2D shapes.
• Construct using 3D shapes.
• Match and sort 2D shapes.
• Use 'between, in front of, in the middle' to describe different positions.

In addition to shape:

• Count in steps of 2, 3, and 5 from 0, and in 10s from any number, forward and backwards

• Read and write numbers to at least 100 in numerals and in words

• Recall and use addition facts to 10 and 20 fluently.
• show that addition of 2 numbers can be done in any order
• (commutative) and subtraction of one number from another cannot

• Recall and use multiplication and division facts for the 2, 5 and 1
• multiplication tables, including recognising odd and even numbers

Science

• Identify different sorts of materials (revision) use the classroom. Group the objects into the table
• Properties suitable and unsuitable for a particular purpose
• Look at inventors; Dunlop, Macintosh, John McAdam etc
• Identify different forces, put into groups, push or pull, e.g. Squash, bend, twist, stretch
• Investigate a variety of materials to see effect of a variety of forces, make prediction before experiment
• Compare the use with the property – record observations

PSHCE

• Relationships.
• Ideal friends.
• Special people to me.
• Things that hinder friendships.
• Residential preparation

Art and Design- Seaside

• To use a range of materials creatively to design and make products.
• To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.
• To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.
• Look at the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.

Technology

Design Technology

• Generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology

• Select from and use a range of tools and equipment to Perform practical tasks

Food Technology

• Use basic kitchen utensils safely.
• Follow recipes.
• Use the basic principles of a healthy and varied diet to prepare dishes
• Understand where food comes from.

Topic

• Pirates

• Seaside then and now

• Map reading

• Eco Week Learning – waste, water and topic

Physical Education

• Participate in team games, developing simple tactics for attacking and defending.
• Use a range of strokes effectively.
• Perform safe self-rescue in different water-based situations.
• Swim competently, confidently and proficiently over a distance of at least 25 metres.

Computing

• Use technology purposefully to create, organise, store, manipulate and retrieve digital content.

• Recognise common uses of information technology beyond school.

• Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about material on the internet or other online technologies.

Music- Charanga

• Listen and appraise
• Musical activities
• Learn the song
• Introduce instruments
• Perform the song

Speaking and Listening

• Use spoken language to develop understanding through speculating, hypothesising, imagining and exploring ideas

• Speak audibly and fluently with an increasing command of Standard English

• Participate in discussions, presentations, performances, role-play/improvisations and debates

• Gain, maintain and monitor the interest of the listener(s)

• Select and use appropriate registers for effective communication

• Participate in discussions, presentations, performances, role-play/improvisations and debates

Experiential Learning

• Cleethorpes- seaside trip linked to Eco Schools – Beach Clean up

• Clifton Park- end of year trip