English- Marvellous Me – Celebrating differences

Reading
- Participate in discussion about what is read to them, taking Turns and listening to what others say (A.M, H.K)
- Predicting what might happen on a basis of what is already Said (A.M, H.K, J.H, J.C)
- Recognise or read a growing repertoire of familiar words, Including their own name (L.H)
- Continue to decode words using their phonic knowledge (J.H)
- Discuss the significance of titles and events (J.C)
- Follow a story without pictures or prompts (D.S, C.W)

Writing
- Say out loud what they are going to write about (A.M, H.K)
- Re-read what they have written to make check it makes sense (A.M, J.C)
- Compose a sentence orally before they write it (H.K)
- Discuss what they have written with their teacher or a pupil (H.K, A.M)
- Begin to form recognisable letters (L.H,
- Write own name and other things (L.H)
- Begin to join letters up (J.H)
- Plan or say aloud what they are going to write about (J.H, D.S)
- Form digits 0-9 (C.W)
- Form capital letters (C.W)

Mathematics: NUMBER AND PLACE VALUE

- Number recognition (All)
- Read and write numbers from 1-20 in numerals and words (A.M
- Count to and across 100, forwards and backwards, beginning with 0, 1 or any given number (A.M, D.S)
- Count in twos, fives and tens (A.M, H.K, J.H)
- Recognise numbers from 1-5 (D.S, L.H)
- Represent numbers using a number line (H.K,)
- Know that numbers identify how many objects are in a set (L.H)
- Recite numbers in order to ten (Recap L.H)
- Count in steps of 2,3,5,10 from any given number (J.C, J.H)
- Compare and order numbers from 0-100 using < > and – signs (J.C, J.H)
- Read and write numbers to 100 in numerals and words (J.C)
- Use first, second and third when describing people, objects or events (D.S)
- Demonstrate an understanding of less (D.S, C.W)

Science – ANIMALS
- Animal growth (from babies to adults)
- Studying animal photographs
- Farm trip
- Life cycles
- Animal food
- Predators and prey (food chains)
- Appropriate food for animals
- Animal teeth and links to food
- Animal claws and how animals are adapted to catch prey
- Animal body parts
- Carnivore, herbivore and omnivores

PSHCE
- Health and Well-Being
- Healthy foods
- Unhealthy foods
- Rest and sleep

Art and Design: Self portraits
- Introduction to art (Can you draw…. wavy line straight line, washing up, cutting, sticking, mixing colours, primary and secondary colours)
- Self portraits (Van Gogh)
- Abstract portraits (Picasso)

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Design and Technology- Animals
- Plan, design and make an animal sculpture
- Explore different materials
- Recognise familiar products and explore different parts they are made from.
- Watch others using a basic tool and copy the actions.
- Able to operate familiar products with support and explore how they work.
- Begin to communicate preferences in designing and making.
- With help, pupils manipulate a wider range of basic tools.
- Begin to contribute to decisions and what they will do and how.
- Generate ideas for purposeful designs and recognise characteristics of familiar products.
- Use models pictures and words to describe what they want to do.
- Able to explain what they are making and what tools to use.

HUMANITIES

Noah's Ark (RE/Geog)
- Working as a team
- Sequencing stories
- Key symbols/People
- Weather systems (key components)
- Helping others
- Mr Aesop's Story Shop – looking at making the right choice

Physical   Education
- Hand-Eye Co-ordination
- Throwing and catching
- Striking
- Team games
- Swimming
- Weekly Mile

Computing
- To use technology to organise and present ideas.
- To use the keyboard on their device to add, delete and space text for others to read.

Purple Mash

Phonics Play

RM Easy Maths

Education City

Music
- Weekly singing session
- Weekly music session
- Charanga – 'I Wanna be in a band!'

Speaking & Listening/Communication
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- Taking turns
- Building new friendships
- Starting and maintaining a conversation
- Replying appropriately to a question

Experiential   Learning
- Outdoor learning
- School gardens/planting area
- Curriculum linked trips